

T-BALL LEAGUE RULES

OFFICIAL NATIONAL LITTLE LEAGUE RULES SHALL GOVERN PLAY WITH THE FOLLOWING MODIFICATIONS:

I. PLAYER ELIGIBILITY

- A. Any child 6 to 9 years, whose 6th birthday falls on or before August 1; or whose 10th birthday falls on or after August 1, of the year in question is eligible to compete for that season.
- B. Participants from a higher level baseball league may not participate in that same season. (See General Rules)
- C. It shall be the duty of the team coach to certify all birthdates of players on his team roster through the use of birth certificates or other official documents. Such verification shall be made available to league officials.
- D. Each participant must have a written consent submitted to league officials from parents or designated guardian, prior to participating.

II. PLAYING FIELD

- A. The regulation Little League field will be used, with the following additions:
  - 1. A 23' arc will be lined from the point of home plate to a point 23' on the right foul line across to a point 23' on the left foul line. Any batted ball stopping within the marked off area will be declared a foul.
  - 2. Two circles (1-1/2' radius) will be drawn 3' on both sides of a mid-point marked 5' directly in back of home plate. The catcher will be in one of the circles, on the opposite side of the batter, when the batter is in a set position to hit.
  - 3. For games involving the 6-7 year old division only, advance lines will be drawn 20' from each base, perpendicular to the running path. This line is used by the official to determine which base(s) the runner(s) is entitled to when a time-out is awarded.

### III. EQUIPMENT

- A. Game balls - rubber covered Little League

6-7 Division, soft covered  
8-9 Division, hard covered

- B. Batting "T" - Parks and Recreation issued

- C. Bats - T-Ball or approved Little League

1. Adaptive equipment such as a lightweight bat, consistent with the rules of play, may be used by a person with disabilities.

- D. Helmets - Approved baseball - must be worn by batters, on deck batters, base coaches (youngsters only), and base runners. Catchers are required to wear protective helmets which cover temple, ears and base of skull.

### IV. UNIFORM

- A. Players should try to wear same colored uniform tops with numbers. Baseball caps are optional.

- B. Shoes shall be worn by all players and coaches. Metal-cleated shoes are prohibited.

### V. PLAYING RULES

- A. Re-entry by starters will be allowed at the same batting position after substitutes have played one complete inning in the field and have batted once.

1. In the event of injury, injured player must be first replaced by a substitute who has not yet participated.

2. Substitute replacing a substitute for an injury will be eligible for re-entry after completing remainder of injured substitute's eligibility.

- B. Before a ball can be batted off the tee, the umpire must signal for the pitch and the pitcher must go through a pitching motion. Balls batted before the pitcher makes his motion shall be ruled a foul ball.

- C. After the pitcher's motion, the batter must try to hit the ball on the next swing. If the batter takes a practice swing after the pitcher's motion, a strike will be called.

- D. Hitting the Tee and not the ball is a strike.

- E. Bunting is not permitted - a full swing must be taken. A strike will be called for this violation.

- F. The infield fly rule will not be in effect for the 6-7 year old division.

- G. Whenever a ball is batted off the Tee, the umpire must remove the Batting Tee from home plate and place it in a position that will not interfere with play on the field.
- H. Stealing of bases is not permitted. Baserunners must maintain contact with the base until the ball is batted. The runner is out if he violates this rule.
- I. Sliding is not permitted. The runner is out if he violates this rule.
- J. "Time Out" can be called by any player who holds the ball in the infield, in fair territory. For the 6-7 year old division only, placement of runners will be determined by the position of the runners to the 20' lines when time is called.
- K. Teams must have 10 players on the field throughout the game.

#### VI. REGULATION GAME

- A. A regulation game shall consist of 6 innings.
- B. A "TKO" victory will be awarded if one team is 10 runs ahead of the other after 3-1/2 or 4 innings.
- C. A time limit of one hour will be administered.
  - 1. If behind in the score, the home team will either complete or have its final turn at bat after time expires.
  - 2. Except in a tie situation, no new inning will begin after time expires.
- D. An inning shall consist of 3 outs or a total of 10 batters, whichever comes first.

#### VII. PARTICIPATION RULE

- A. Considering the best interest of the children, every coach should make it possible for every child to play in every game.

#### VIII. PLAYER-COACH CONFERENCES

- A. Player-Coach conferences shall be limited to two per inning. After two warnings by the Chief Umpire, further unnecessary delay of the game will result in the forfeiture of such game.

#### IX. PROTESTS AND OTHER POLICIES

- A. See General Rules.